

Introduction to Maple Programming

Example Maple procedure that operates on two lists

```
> #-----  
> # ladd: Returns list lres[i] such that lres[i] = l1[i] + l2[i]  
> #-----  
> ladd := proc(l1::list(algebraic), l2::list(algebraic))  
>  
> # Declare local vbl for building up SEQUENCE of values  
> # that will then be converted to a list and returned,  
> # and a loop vbl.  
>  
> local sres, i;  
>  
> # Check that the lists have the same length.  If not, invoke  
> # error to print message and exit.  
>  
> if nops(l1) <> nops(l2) then  
>     error("Input lists l1 and l2 are not of the same length");  
> end if;  
>  
> # NULL is a special value that evaluates to a null (empty)  
> # expression sequence.  
>  
> sres := NULL;  
>  
> # Loop over all of the elements in l1, l2 ...  
>  
> for i from 1 to nops(l1) do  
>  
>     # Build up the sequence.  
>  
>     sres := sres , (l1[i] + l2[i]);  
>  
> end do;  
>  
> # Convert the built up sequence to a list and return the  
> # list using Maple's default mechanism for returning a value  
> # from a procedure.  
>  
> [sres]  
>
```

```

> end proc;

ladd := proc(l1::list(algebraic), l2::list(algebraic))
local sres, i;
  if nops(l1) ≠ nops(l2) then error "Input lists l1 and l2 are not of the same length" end if;
  sres := NULL;
  for i to nops(l1) do sres := sres, l1[i] + l2[i] end do;
  [sres]
end proc

```

Usage examples: valid input

```

> list1 := [2, 4*x^2, 3.0, 6*cos(y)^2];
list1 := [2, 4 x2, 3.0, 6 cos(y)2]

> list2 := [z, 2*x^2, 5, 6*sin(y)^2];
list2 := [z, 2 x2, 5, 6 sin(y)2]

> ladd(list1, list2);
[2 + z, 6 x2, 8.0, 6 cos(y)2 + 6 sin(y)2]

```

How could we modify `ladd` so that the fourth element in the above list was simplified to `6`?

```

> ladd([], []);
[ ]

> ladd(list1, list1);
[4, 8 x2, 6.0, 12 cos(y)2]

> ladd(list1, [1, 2, 3, 4]);
[3, 4 x2 + 2, 6.0, 6 cos(y)2 + 4]

```

Usage examples: invalid input

```

> list3 := [a, b, c];
list3 := [a, b, c]

> list4 := [a, b, c, [d, e]];
list4 := [a, b, c, [d, e]]

```

```
[ > ladd(list1,list3);
Error, (in ladd) Input lists l1 and l2 are not of the same length
```

```
[ > ladd(list1,list4);
Error, invalid input: ladd expects its 2nd argument, l2, to be of type
list(algebraic), but received [a, b, c, [d, e]]
```

Illustration of Maple's built in tracing (debugging) facility

See ?trace for full details.

Enable tracing of procedure ladd

```
[ > trace(ladd);

                                ladd

[ > ladd(list1, list2);
{--> enter ladd, args = [2, 4*x^2, 3.0, 6*cos(y)^2], [z, 2*x^2, 5, 6*sin(y)^2]
                                sres :=
                                sres := 2 + z
                                sres := 2 + z, 6 x^2
                                sres := 2 + z, 6 x^2, 8.0
                                sres := 2 + z, 6 x^2, 8.0, 6 cos(y)^2 + 6 sin(y)^2
                                [2 + z, 6 x^2, 8.0, 6 cos(y)^2 + 6 sin(y)^2]
<-- exit ladd (now at top level) = [2+z, 6*x^2, 8.0, 6*cos(y)^2+6*sin(y)^2]}
                                [2 + z, 6 x^2, 8.0, 6 cos(y)^2 + 6 sin(y)^2]
```

Note that in addition to the input arguments, and output return value, the tracing output includes the return value of all of the statement body that were terminated with a semi-colon (which is all of the statements).

Had any of the statements been terminated with a colon, they would *not* have been traced, so if you want to use the **trace** facility to full advantage, be sure to use semi-colons rather than colons when coding procedures.

Disable tracing of the procedure

```
[ > untrace(ladd);

                                ladd
```

Using the `op` command to display the definition of a procedure

Example:

```
> op(ladd);  
proc(l1::list(algebraic), l2::list(algebraic))  
local sres, i;  
  if nops(l1) ≠ nops(l2) then error "Input lists l1 and l2 are not of the same length" end if;  
  sres := NULL;  
  for i to nops(l1) do sres := sres, l1[i] + l2[i] end do;  
  [sres]  
end proc
```

By default, `op` will *not* display the full definition of most standard Maple commands/procedures

```
> op(sin);  
proc(x::algebraic) ... end proc  
  
> op(diff);  
proc() option builtin = diff, remember; end proc
```

The interface command

Quoting from the help page for `interface`: ... this function is used to set and query all variables that affect the format of the output, but do not affect the computation.

General syntax:

```
interface(<name>=<value>)
```

or

```
interface(<name>)
```

Example 1: Viewing the definition of standard Maple commands

```
> interface(verboseproc=2);  
1
```

Note that `interface` always returns the old value of the interface variable that is

being set; i.e. `verboseproc = 1` is the default (initial setting)

```
[ > op(sin);  
                                     proc(x::algebraic) ... end proc
```

The `diff` command is a "builtin", meaning that it is *not* coded in Maple, but rather in the implementation language for the Maple system itself (which is C).

Thus, the output from `op(diff)` is still not very revealing

```
[ > op(diff);  
                                     proc() option builtin = diff, remember; end proc
```

Example 2: Changing the way Maple outputs expressions (useful for Homework 2, Problem 5)

Setting `prettyprint=0` produces "flat" (i.e. 1-dimensional) output

```
[ > interface(prettyprint=0);  
3
```

```
[ > (x+y)^3;  
(x+y)^3
```

```
[ > exp(2000.0);  
.3881180194e869
```

Restore the default value

```
[ > interface(prettyprint=3);  
                                     0
```

```
[ > (x+y)^3;  
                                     (x + y)3
```

```
[ > exp(2000.0);  
                                     0.3881180194 10869
```

The `sprintf` function (useful for Homework 2, Problem 4)

See `?sprintf` for full details: this function will be familiar to you if you know some C (or C++)

Usage of `sprintf` is best illustrated by way of an example

```
[ > expr1 := 2*cos(x)*sin(x);  
                                expr1 := 2 cos(x) sin(x)
```

The first argument to `sprintf` is a string in which "formatting specifications", which begin with a %, are embedded. Each additional argument to `sprintf` should be a Maple expression, and for each extra argument, there should be a corresponding formatting specification.

Each of the supplied Maple expressions is then converted to a string according to its formatting specification, and the resulting string replaces the the formatting specification in the string that is returned by `sprintf`. (Confused yet?)

For our purposes, the most useful formatting specification for use with `sprintf` is `%a`, which will convert *any* Maple expression into a string, as the following example illustrates.

```
[ > string1 := sprintf("The value of expr1 is %a", expr1);  
                                string1 := "The value of expr1 is 2*cos(x)*sin(x)"
```

Note that the string returned by `sprintf` can then be manipulated using any/all of the facilities that Maple provides for string processing. For example, we can use the `cat` command to prepend another string to `string1`

```
[ > cat("I've said it before: ",string1);  
                                "I've said it before: The value of expr1 is 2*cos(x)*sin(x)"
```

Although the `%a` format specification will suffice for the purposes of Homework 2, should you want to use Maple to display and/or output numerical data, it is well worth learning about some of the other format specifications such as `%d` for integers and `%f`, `%e` and `%g` for floating point values.

We will return to this in this afternoon's lab where we will code a Maple procedure that writes some output to a file.

Finally, note that we could also have converted `expr1` to a string using the `convert` command:

```
[ > convert(expr1,string);  
                                "2*cos(x)*sin(x)"
```

However, I introduced the `sprintf` command here, and recommend its use

in Homework 2, in part due to its intimate relationship to the commands

- 1) `printf`, which gives you much more control over the appearance of Maple output, especially for numeric values, than that provided by `print` and
- 2) `fprintf`, which you *need* to use should you want to perform output to a file from Maple.